

Diploma in Animation & Multimedia (1 Year)

Which Tools you will learn in this course

- Photoshop
- Illustrator
- CorelDraw
- Akruti
- Dreamweaver
- Javascript, HTML, CSS
- Bootstrap
- Premier
- Aftereffect
- Sound Forge
- Davinci Resolve

Module-1(Graphics)(4 Months)

- What is Graphics ?
- Types of Graphics. Color Theory, color modes,
- Interface, Knowing the layout
- Tools In details
- Object Modeling, Colouring, Sketching
- Digital Painting, Matte Painting, Oil Painting
- Manipulation, Typography, Colorcorrection
- Masking, Layer Styling, Text Designing
- Background Designing, Character Tracing & Colouring
- Filter Effects
- Web layout Designing, Flex, banner, Flyers, Leaflets, & Other related designs
- Logo Making, Packaging Design
- Interface, Tools in details
- Product Designing, Packaging
- Logo designing, Making Vector arts
- Story background designing, Masking
- Making Illustrations
- Advertisement designs
- Interface, Tools in details
- Book design, Layout designs
- Banner, Flex, Poster, Flyers, Business card, designs
- Logo designs.

Module-2(Website Design)(3 Months)

- What is a website, Browser, Hosting, Tags
- HTML(making a complete webpage with HTML Coding and styling with CSS)
- Making a responsive website using BOOTSTRAP.
- Knowing the PHP Interface
- Uploading a site on browser.

Module-3(Audio/ Video Editing)(5 Months)

- Project setup, Tools
- Importing Video, Basic Editing
- Color Grading Vs Color Correction
- Transition, Levelling Audio, Lip-sync, Multi Camera
- Text Lower thirds, Video effects, Sound Equalizing
- Exporting Video
- Basic Interface
- Effects, Keying, Mocha, Rotoscopy, Camera setting
- Camera Tracking, Colour Correction
- Basic Compositing, Compositing From PSD and AI
- Matte painting, Manipulation
- Transparency, Expression, Text Typography, Broadcast Designing
- Montage, bang, c4D Compositing
- Making Various Advertisement Videos. Rendering





Advance Diploma in Animation & Multimedia (16 months)

Which Tools you will learn in this course

- Adobe Photoshop
- Adobe Illustrator
- CorelDraw
- Akruti
- Adobe Dreamweaver
- Javascript, HTML, CSS
- Bootstrap
- Adobe Premier Pro
- Adobe After effect
- Sound Forge
- Davinci Resolve
- Cinema 4d

Module-1(Graphics) (4 Months)

•What is Graphics ?

- Types of Graphics. Color Theory, color modes,
- Interface, Knowing the layout
- Tools In details
- Object Modeling, Coloring, Sketching
- Digital Painting, Matte Painting, Oil Painting
- Manipulation, Typography, Color correction
- Masking, Layer Styling, Text Designing
- Background Designing, Character Tracing &
- Coloring
- Filter Effects
- Web layout Designing, Flex, banner, Flyers,
- Leaflets, & Other related designs
- Logo Making, Packaging Design
- Interface, Tools in details
- Product Designing, Packaging
- Logo designing, Making Vector arts
- Story background designing, Masking
- Making Illustrations
- Advertisement designs
- Interface, Tools in details
- Book design, Layout designs
- Banner, Flex, Poster, Flyers, Business card designs •Logo designs.

Module-2(Website Design)(3 Months)

- What is a website, Browser, Hosting, Tag
- HTML(making a complete webpage with HTML
- Coding and styling with CSS)
- Making a responsive website using BOOTSTRAP.
- Knowing the PHP Interface
- Uploading a site on browser.

Module-3(Audio/ Video Editing)(5 Months)

- Project setup, Tools
- Importing Video, Basic Editing
- Color Grading Vs Color Correction
- Transition, Levelling Audio, Lip-sync, Multi Camera
- Text Lower thirds, Video effects, Sound Equalizing
- Exporting Video
- Basic Interface
- Effects, Keying, Mocha, Rotoscopy, Camera setting
- Camera Tracking, Colour Correction
- Basic Compositing, Compositing From PSD and AI
- Matte painting, Manipulation
- Transparency, Expression, Text Typography
- Broadcast Designing
- Montage, bang, c4D Compositing
- Making Various Advertisement Videos. Rendering

Module-4(Cinema 4D)(4Months)

- The User-Interface Basics
- Introduction to Spline Modelling, Introduction to Polygon Modelling
- Introduction to Subdivision Surface Modeling
- Introduction to Lighting & Rendering in Cinema4D
- Camera Rigging and Advance Animation
- Cinema 4D Modifiers
- Mo-graph Clone Object in Cinema 4D and other Broadcast Designing, rendering Exercise





Which Tools you will learn in this course

- 3Ds Max
- Nuke
- Fusion
- After Effect
- Silhouette
- Boujou
- PF Track

Module-1(Architecture)(3 Months)

- Basic Interface, Tools, Options, Modelling basic objects
- Making Complex objects,
- Texturing, Mapping
- Lighting Using V-ray for lighting
- Making 3d Interiors
- Making 3d exteriors from Basic Plan
- Camera set up, Rendering
- Exercise

Module-2(Visual Effect)(6 Months)

- Basic Interface
- Effects, Keying, Mocha, Rotoscopy, Camera setting
- Camera Tracking, Color Correction
- Basic Compositing, Compositing From PSD and AI
- Matte painting, Manipulation
- Transparency, Expression, Text Typography, Broadcast Designing
- Montage, bang, c4D Compositing
- Stereo rotoscopy, 3D tracking
- Making Various Advertisement Videos. Rendering
 - Exercise





B.Sc. in Animation(2 Yrs)

Which Tools you will learn in this course

- Photoshop
- CorelDraw
- Illustrator
- Dreamweaver
- Java-script
- Bootstrap
- PHP
- premiere
- Sound Forge
- After Effect
- Davinci Resolve
- Nuke
- Fusion
- Boujou
- Selhoutte
- PF Track
- 3ds Max
- Maya

Module-1(Graphics) (4 Months)

- What is Graphics ?
- Types of Graphics. Color Theory, color modes,
- Interface, Knowing the layout
- Tools In details
- Object Modeling, Coloring, Sketching
- Digital Painting, Matte Painting, Oil Painting
- Manipulation, Typography, Color correction
- Masking, Layer Styling, Text Designing
- Background Designing, Character Tracing & Coloring
- Filter Effects
- Web layout Designing, Flex, banner, Flyers, Leaflets, & Other related designs
- Logo Making, Packaging Design
- Interface, Tools in details
- Product Designing, Packaging
- Logo designing, Making Vector arts
- Story background designing, Masking
- Making Illustrations
- Advertisement designs
- Interface, Tools in details
- Book design, Layout designs
- Banner, Flex, Poster, Flyers, Business card designs
- Logo designs.

Module-2(Website Design)(3 Months)

- What is a website, Browser, Hosting, Tags
- HTML(making a complete webpage with HTML Coding and styling with CSS)
- Making a responsive website using BOOTSTRAP.
- Knowing the PHP Interface
- Uploading a site on browser.

Module-3(Editing &Compositing)(5 Months)

- Basic Interface
- Effects, Keying, Mocha, Rotoscopy, Camera setting
- Camera Tracking, Color Correction
- Basic Compositing, Compositing From PSD and Al
- Matte painting, Manipulation
- Transparency, Expression, Text Typography, Broadcast Designing
- Montage, bang, c4D Compositing
- Making Various Advertisement Videos. Rendering
 etc
- Project setup, Tools
- Importing Video, Basic Editing
- Color Grading Vs Color Correction
- Transition, Leveling Audio, Lip-sync, Multi Camera
- Text Lower thirds, Video effects, Sound Equalizing
- Exporting Video

Module-4(Architecture) (3 Months)

- Basic Interface, Tools, Options, Modeling basic objects
- Making Complex objects,
- Texturing, Mapping
- Lighting Using V-ray for lighting
- Making 3d Interiors
- Making 3d exteriors from Basic Plan
- Camera set up, Rendering

Module-5(VFX) (6Months)

- Basic Interface
- Effects, Keying, Mocha, Rotoscopy, Camera setting
- Camera Tracking, Color Correction
- Basic Compositing, Compositing From PSD and AI
- Matte painting, Manipulation
- Transparency, Expression, Text Typography, Broadcast Designing
- Montage, bang, c4D Compositing
- Making Various Advertisement Videos. Rendering etc
- Stereo roto, 3d Tracking
- Exercise

Module-6(Maya)(15 Months)

- Basics Of Maya, an Overview
- Basic Modeling, tools, Polygon modeling
- Splines, Knowing Nurbs
- Basic Texturing, Mapping
- Lights and Camera Setup
- V-ray Lighting
- Dynamics, and Particle
- Rendering Setup, Occlusion render
- Maya Live
- 3d tracking
- Exporting
- Exercise



Specialization in Audio/Video Editing

Which Tools you will learn in this course

- Photoshop
- Premiere
- Sound Forge
- Davinci Resolve

Module-1(4 Months)

- Project setup, Tools
- Importing Video, Basic Editing
- Color Grading Vs Color Correction
- Transition, Levelling Audio, Lip-sync,
- Multi Camera Text Lower thirds, Video effects,
- Sound Equalizing. The Art of Video Editing
- Helpful Editing Techniques, Adjusting Clip Properties
- Playing with Time, Attributes of Video
- Creating Moving Elements
- Making Titles, Credits and Lower Thirds
- Working with Other Applications
- Making Promos
- Sound Editing basics
- Cutting and merging sound
- Audio adjustment
- Color Correction
- Exporting Video
- Conclusion
- Exercise



Specialization in Graphics & Web Design

Which Tools you will learn in this course

- PhotoShop
- Illustrator
- Coreldraw
- Dreamweaver
- Java Script
- Bootstrap

Module-1 (Graphics) (4 Months)

- What is Graphics ?
- Types of Graphics. Color Theory, color modes,
- Interface, Knowing the layout
- Tools In details
- Object Modeling, Coloring, Sketching
- Digital Painting, Matte Painting, Oil Painting
- Manipulation, Typography, Color correction
- Masking, Layer Styling, Text Designing
- Background Designing, Character Tracing & Coloring
- Filter Effects
- Web layout Designing, Flex, banner, Flyers, Leaflets,
- & Other related designs, Logo Making, Packaging Design
- Interface, Tools in details
- Product Designing, Packaging
- Logo designing, Making Vector arts
- Story background designing, Masking
- Making Illustrations
- Advertisement designs
- Interface, Tools in details
- Book design, Layout designs
- Banner, Flex, Poster, Flyers, Business card, designs
- Logo designs.
- UI design

Module-2 (Web Design) (3 Months)

- What is a website, Browser, Hosting, Tags
- HTML(making a complete webpage with HTML Coding and styling with CSS)
- Making a responsive website using BOOTSTRAP.
- java script Basics, Uses for making UI
- Knowing the PHP Interface
- Uploading a site on browser.





Diploma in Animation & Film Making(2 Yrs)

Which Tools you will learn in this course

- Photoshop
- Coreldraw
- Illustrator
- Akruti
- Cinema 4D
- Premiere
- AfterEffect
- Sound ForgeDavinci Resolve
- Daving
 Maya

Module-1(Graphics)(4 Months)

- What is Graphics ?
- Types of Graphics. Color Theory, color modes,
- Interface, Knowing the layout
- Tools In details
- Object Modeling, Coloring, Sketching
- Digital Painting, Matte Painting, Oil Painting
- Manipulation, Typography, Color correction
- Masking, Layer Styling, Text Designing
- Background Designing, Character Tracing & Coloring
- Filter Effects
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- Logo designing, Making Vector arts
- Story background designing, Masking
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- Advertisement designs
- Interface, Tools in details
- Book design, Layout designs
- Banner, Flex, Poster, Flyers, Business card, designs
- Logo designs.

Module-2(Cinema 4D)(4Months)

- The User-Interface Basics
- Introduction to Spline Modelling,
- Introduction to Polygon Modelling
- Introduction to Subdivision Surface Modelling
- Introduction to Lighting & Rendering in Cinema4D
- Camera Rigging and Advance Animation
- Cinema 4D Modifiers
- Mo-graph Cloner Object in Cinema 4D and other
- Broadcast Designing, rendering
- Exercise

Module-3(Audio/Video Editing)(4 Months)

- Project setup, Tools
- Importing Video, Basic Editing
- Color Grading Vs Color Correction
- Transition, Levelling Audio, Lip-sync, Multi Camera
- Text Lower thirds, Video effects, Sound Equalizing
- Exporting Video
- Basic Interface
- Effects, Keying, Mocha, Rotoscopy, Camera setting
- Camera Tracking, Colour Correction
- Basic Compositing, Compositing From PSD and AI

- Matte painting, Manipulation
- Transparency, Expression, Text Typography
- Broadcast Designing
- Montage, bang, c4D Compositing
- Making Various Advertisement Videos. Rendering
- Exercise

Module-4(Maya) (12 Months)

- Basics Of maya, an Overview
- Basic Modeling, tools, Polygon modeling
- Splines, Knowing Nurbs
- Basic Texturing, Mapping
- Lights and Camera Setup
- V-ray Lighting
- Dynamics, and Particle
- Rendering Setup, Occlusion render
- Maya Live
- 3d tracking
- Exporting
- Exercise

